**E-Learning**

*Abstract*

In the Current Education system under consideration, the basic problem is students are not aware about new technologies in this digitalized generation. They only mesh with book pages and third party also involved. The main objectives of this project to concerned students about new and better technologies without third party involvement. They can also buy a new certification course as their wish and also download certificate. Summary of this project is about giving students practical working base knowledge that used in real life and also beneficial for parents they can also know about their children’s knowledge and performance. Student can also learn as their wishes and get certificate with extra knowledge too. The application is developed in **Python, Django and SQL Lite** and can be run on any computer with Windows Operating System. The Agile methodology is adopted for the development of the entire project. Several Sprints usually up one to two weeks durations are fixed where a part of the project is delivered in working conditions. During each Sprints the output is tested manually for production of runnable and correct software. Finally system testing is to be conducted on the final product before deployment. The Project will bring new experience for Students through online learning.